

OpenSpace3D - Feature #83

[Terrain Editor] Development of an high level terrain editor

03/01/2010 12:07 PM - mehdi

Status:	New	Start date:	
Priority:	Normal	Due date:	
Assignee:	arkeon	% Done:	0%
Category:	OS3D_Editor	Estimated time:	0.00 hour
Target version:	OpenSpace3D 2.0	Spent time:	0.00 hour
Description			
[Terrain Editor] Development of an high level terrain editor			

History

#1 - 06/18/2012 06:26 PM - arkeon

- Category changed from VM+OS3D_DevTools to OS3D_Editor
- Assignee set to arkeon
- Target version changed from OpenSpace3D beta to OpenSpace3D 2.0