

OpenSpace3D - Feature #358

Organisation of the misc menu

09/15/2011 11:05 AM - felix

Status:	New	Start date:	09/15/2011
Priority:	Normal	Due date:	
Assignee:	arkeon	% Done:	0%
Category:	OS3D_Ergonomy	Estimated time:	0.00 hour
Target version:	OpenSpace3D 2.0	Spent time:	0.00 hour
Description			
Diviser le misc en deux parties, séparer des autres les plugits les plus simples et les plus utilisés.			

History

#1 - 06/18/2012 06:48 PM - arkeon

- Assignee set to arkeon

- Target version set to OpenSpace3D 2.0

Divide the misc plugITs menu with high level plugITs and low level one.

maybe that a complete menu restructuring should be better.